

Đikić Faik

Programmer

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INVOLVEMENT

- Process engineering
- Project management
- Developer team leading
- Application architecture
- WAP interface programming
- UI / UX / Client coordination
- Core functionalities programming
- Backend programming
- Documenting
- Presenting the project

PORT OF KOPER

REAL TIME IN TIME OF @WAP

The aim of the project was to enable various participants in port activities to get accurate information about loading, unloading and pilotage plan of ships already in port or waiting to enter.

So what was the challenge? That seems like pretty simple task, what's the big deal.

Well, the year was 1999, database in use was dBASE, participants were ship captains, ship owners, but also truck drivers, train engineers, railroad traffic planners, and the best phones were capable of merely browsing the WAP content, if anything at all.

Previous bidders suggested migration to some more contemporary database system (and that was actually scheduled, but not soon enough for this project).

Our client commented - *"It is like I want to change the tiles in my bathroom, and everybody is telling me that they have marvelous tiles for me, but they just need to rebuild the entire house to be compatible with the tiles."*

So, we built the tiles to match the house as it was, and that solution worked for few years until they finally migrated their entire system to a better, modern solution.